

Should I be selfish or kind?

The goal of the game is to get as many points for the team as you can.

The game consists of 10 turns.

At each turn your team has to decide to be either selfish or kind towards the other team. The other team has to make the same decision. (You have to write your decision on a voting slip and give it to the trainer.)

At each turn you may get -2, 0, +2 or +4 points depending on the combination of decisions made by the two teams. The point system is the following:

Your team's decision	The other team's decision	Your team's points	The other team's points	Your own team's profit
kind	kind	+4	+4	0
kind	selfish	0	+2	-2
selfish	kind	+2	0	+2
selfish	selfish	0	0	0

Turn 4., 8. and 10. are bonus turns (points are multiplied).

You may not communicate with the other team, except after turn 4 and 8, when the teams may talk to each other via their representatives.

The teams have five minutes to decide on tactics and make the first decision. When they are ready the team gives the voting slip to the trainer. The trainer calculates points and gives feedback to each team separately and silently) on how many points they received. After the feedback the teams have to make their next decision.

Evaluation sheet

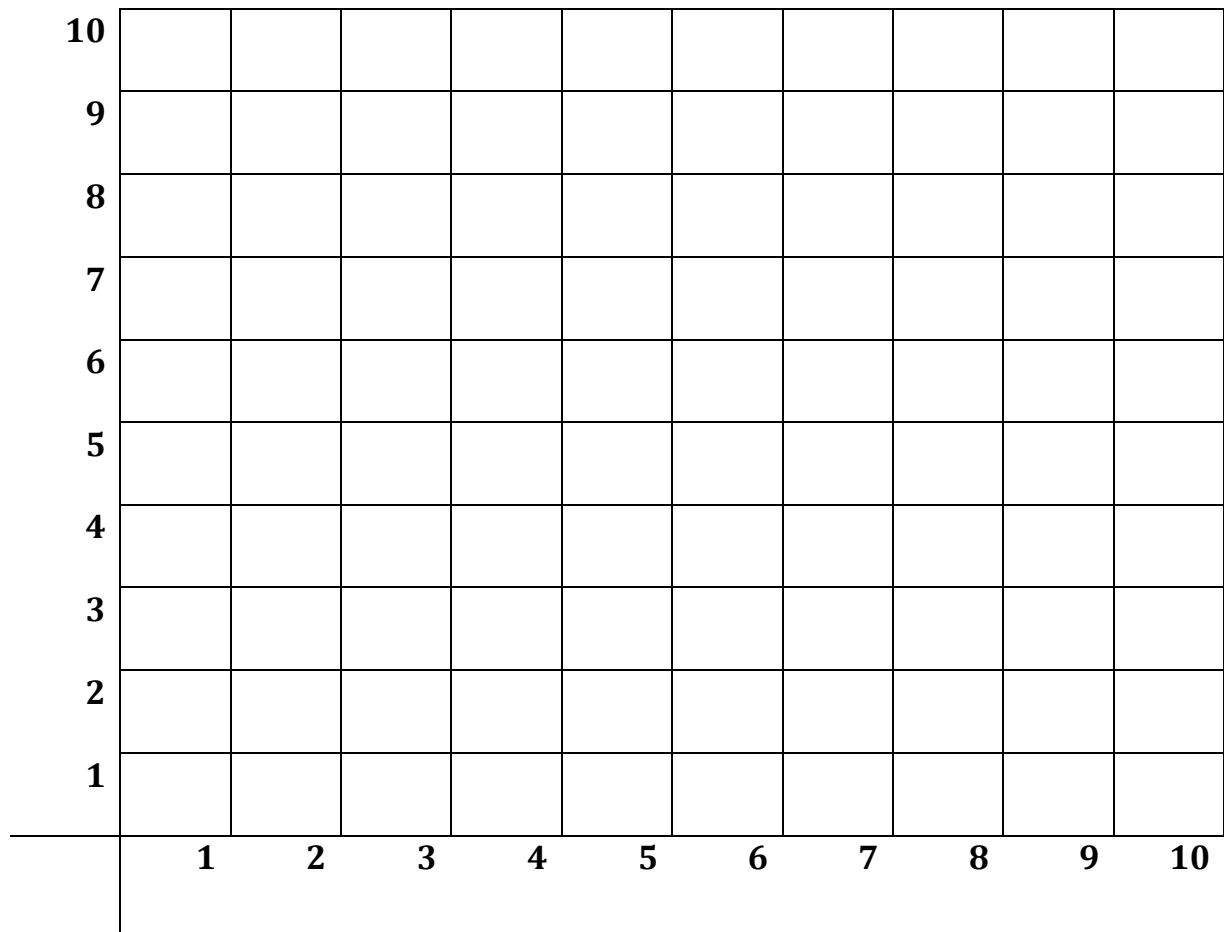
Turn	Own decision	Own team		Other team	
		points	total points	points	total points
1					
2					
3					
4*					
5					
6					
7					
8*					
9					
10*					

*Bonus turns 4th turn - original points X 2
 8th turn - original points X 5
 10th turn - original points X10

Discussion

How did your level of trust towards the other team change during the game? Make a simple line-graph of the change in level of trust:

trust (high)



**trust
turns**

(low)

- How did your level of trust towards the other team change during the game?
Make a simple line-graph of the change in level of trust:
- What events triggered the highest points in the graph (high level of trust)?
- What events triggered the lowest points in the graph (low level of trust)?
- How do you feel about the overall outcome of the game?
- Why?
- How did you come to a decision regarding the tactics of your team?
- What did the team-representatives agree on during the discussions? Could they follow-through with their teams?
- Would you do anything differently in a following game?
- What did you learn about trust and decision-making?

- Can you bring an example from real life when a similar situation occurred?